



VFF IND/IKR Workshop “Dienste im NGN”, March 3rd, 2006
FMC Network Evolution

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Fixed Mobile Convergence Network Evolution

Agenda

3GPP IMS network/service architecture

ETSI/TISPAN network architecture

Mobility and use case scenarios

Fixed Mobile Convergence

Session Mobility - service provisioning in a heterogeneous Access Network environment

Conclusion

NGN = Legacy Phone with Lower Cost
IMS = Internet Multimedia Phone for the Future

Phone Network

NGN

Modernize phone infrastructure:

- same services
- different technology

Reduce the complexity and the costs CAPEX/OPEX

Avoid rupture keeping the phone architecture and making replacement of objects element per element



Internet Network

IMS

“IP Multimedia Subsystem” IMS is the Voice/Video over Internet designed for 3G networks

Now considered to be the standard for fix, wireless and mobile Internet-based telephony by operators

The protocols come from the IETF:

- RTP for media
- SIP for signaling / address resolution

- applicable to domains: a country, an enterprise, a home...



What NGN is not:

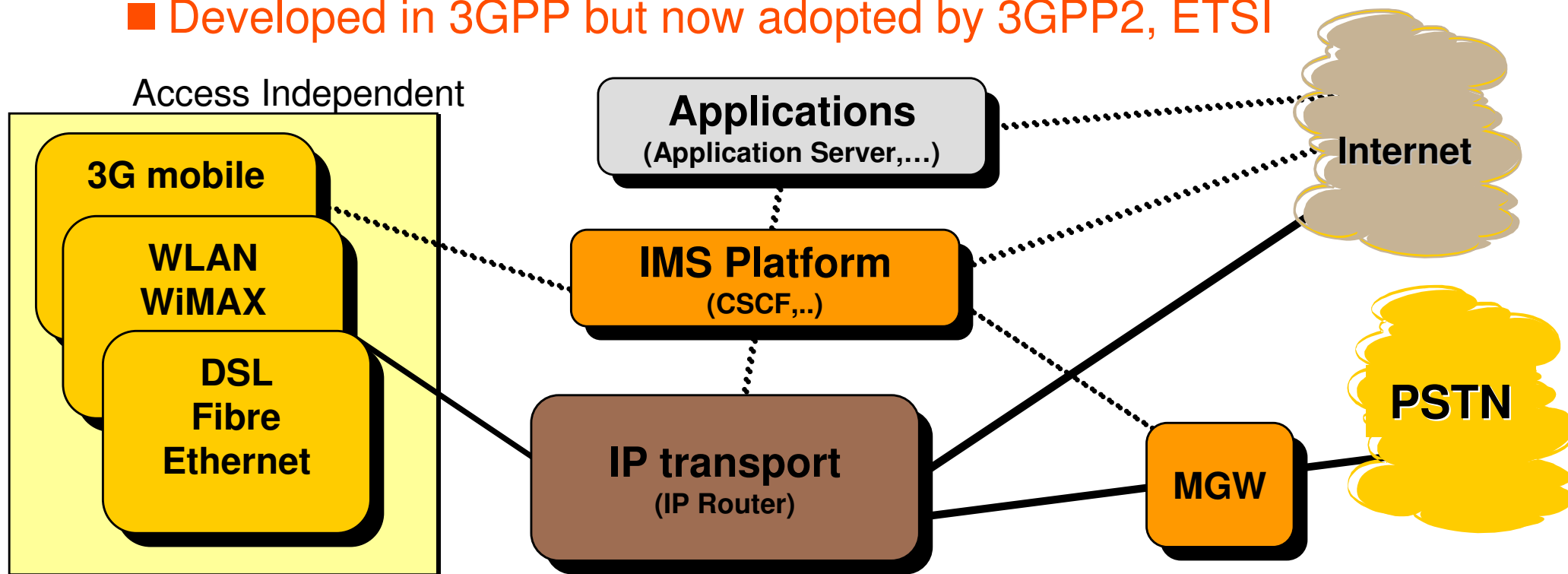
- The new voice call architecture for the future with Internet and Multimedia
- Internet Telephony with VoIP

IMS (IP Multimedia Subsystem)

New services for mobile ... and fixed networks

Open, standardised, operator friendly, multimedia architecture for mobile, wireless and fixed services

- Based on SIP, DIAMETER and MEGACO controls
- Supports legal interception, localization, PSTN interworking, etc.
- Developed in 3GPP but now adopted by 3GPP2, ETSI

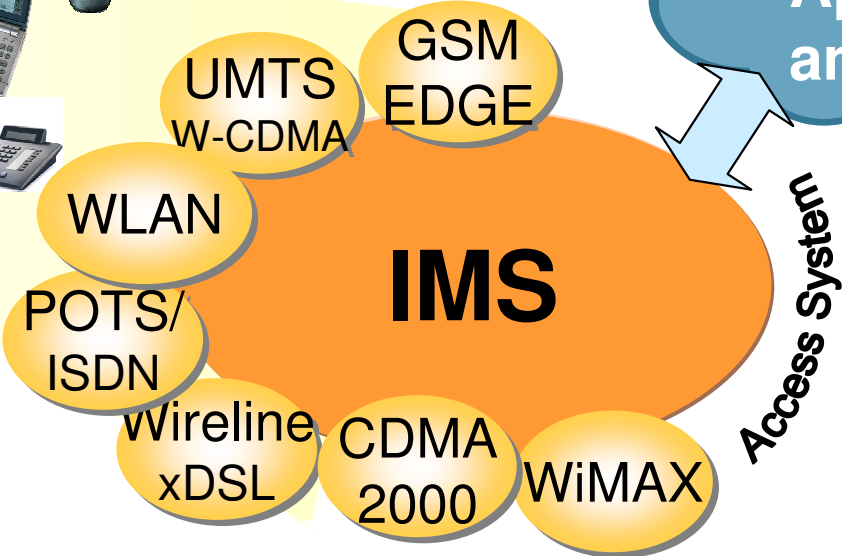
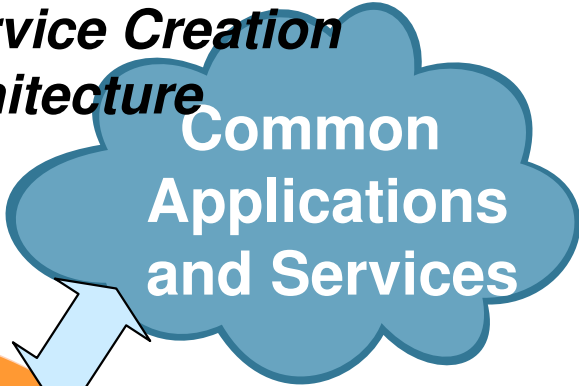


IMS a Single MM Service Provisioning Platform

Support the **full range of devices**

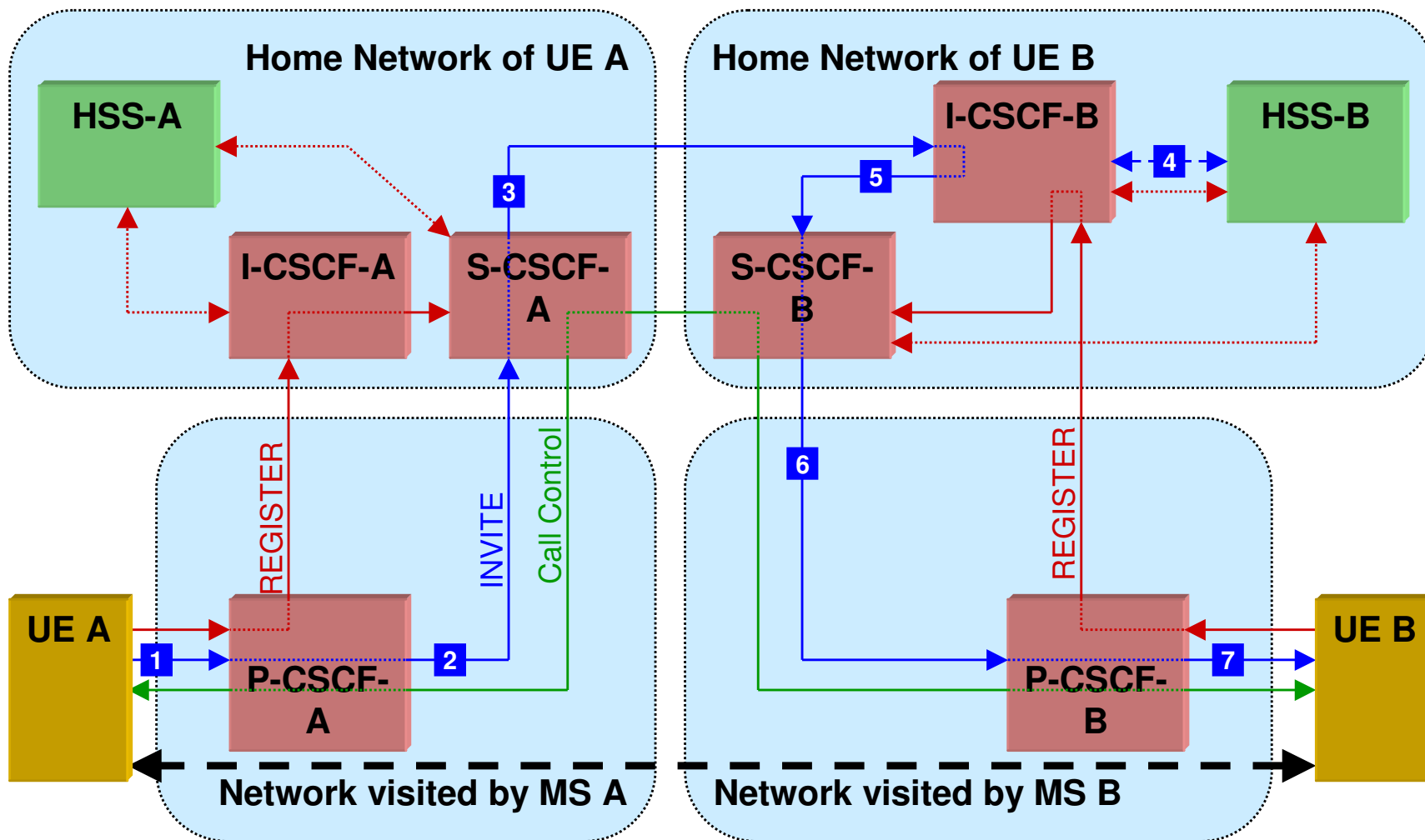


Support **access-agnostic Application and Services** and **Open Service Creation Architecture**



Support of converged **All-IP network infrastructure** for **all access network types**

Registration and Session Set-up Call Flow



S-CSCF: Serving Call Session Control Server
 I-CSCF: Interrogating CSCF)

P-CSCF: Proxy CSCF
 HSS: Home Subscriber Server

Call Session Control Function (CSCF)

Proxy CSCF (P-CSCF)

- behaves as a **proxy** or may also terminate and generate SIP transactions
- authorize the bearer resources for the appropriate QoS level
- identification of I-CSCF in the user's home domain

Interrogating CSCF (I-CSCF)

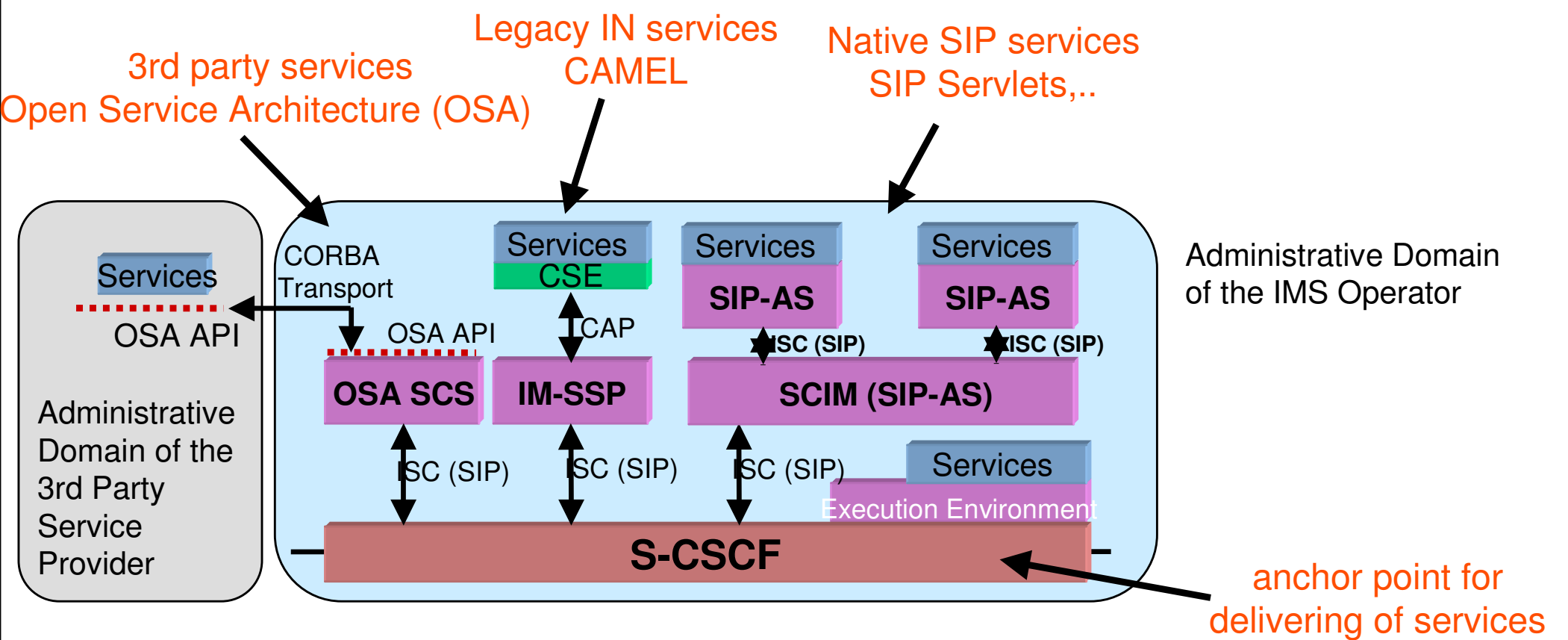
- contact point within an operator's network for all connections destined for an user of that network
- assigns an S-CSCF to the user performing SIP registration
- forward the SIP request or response to the S-CSCF (topology hiding)

Serving CSCF (S-CSCF)

- behave as a **SIP Registrar** and makes user profiles available through HSS
- maintains the session state as needed for support of the services
- interaction with Services Platform for the support of services
- performs the session control services for the end point

IMS Service Architecture

Multiple Service Platform



- | | | | |
|----------|---|--------|--|
| S-CSCF: | Serving Call Session Control Server | CORBA: | Common Object Request Broker Architecture |
| ISC: | IMS Service Control (SIP based) | CAMEL | Customized Appl. for Mobile network Enhanced Logic |
| OSA SCS: | Open Service Architecture Service Capability Server | CAP: | CAMEL Application Part |
| IM-SSP: | IP Multimedia – Service Switching Point | CSE: | CAMEL Service Environment |
| SIP AS | SIP based Application Server | SCIM: | Service Capability Interaction Manager |

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ETSI: TIPHON + SPAN → TISPAN

Formed in 1997 as an ETSI Project to study VoIP and subsequently extended to any Telecom (including Multimedia) services over IP

TIPHON

Telecommunications and IP Harmonization Over Networks

Formed as a Technical Body from the joining of SPS (Services, Protocols & Switching) and NA (Network Aspects

SPAN

Services and Protocols for Advanced Networks

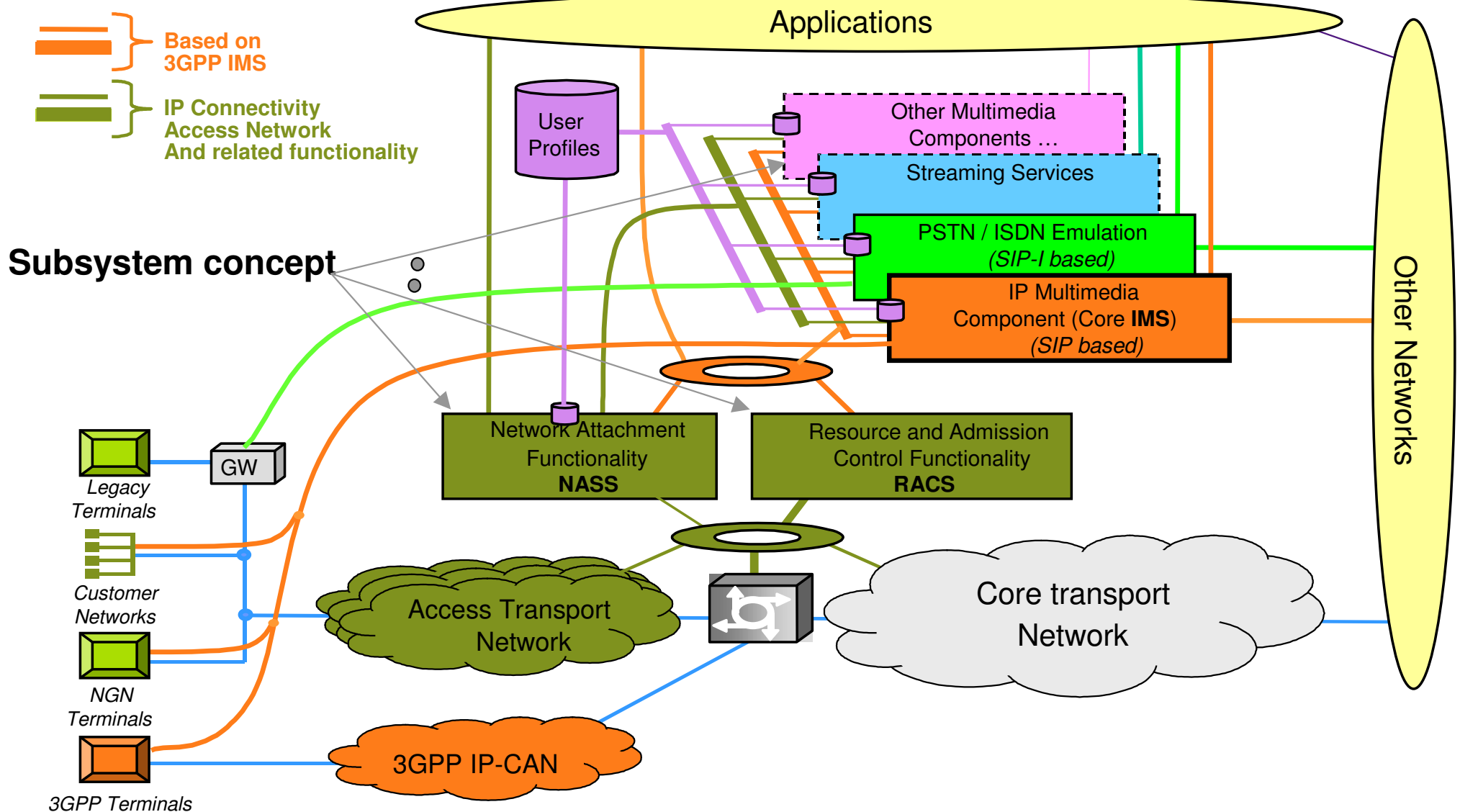
TISPAN

Telecommunication and Internet converged Services and Protocols for Advanced Networking

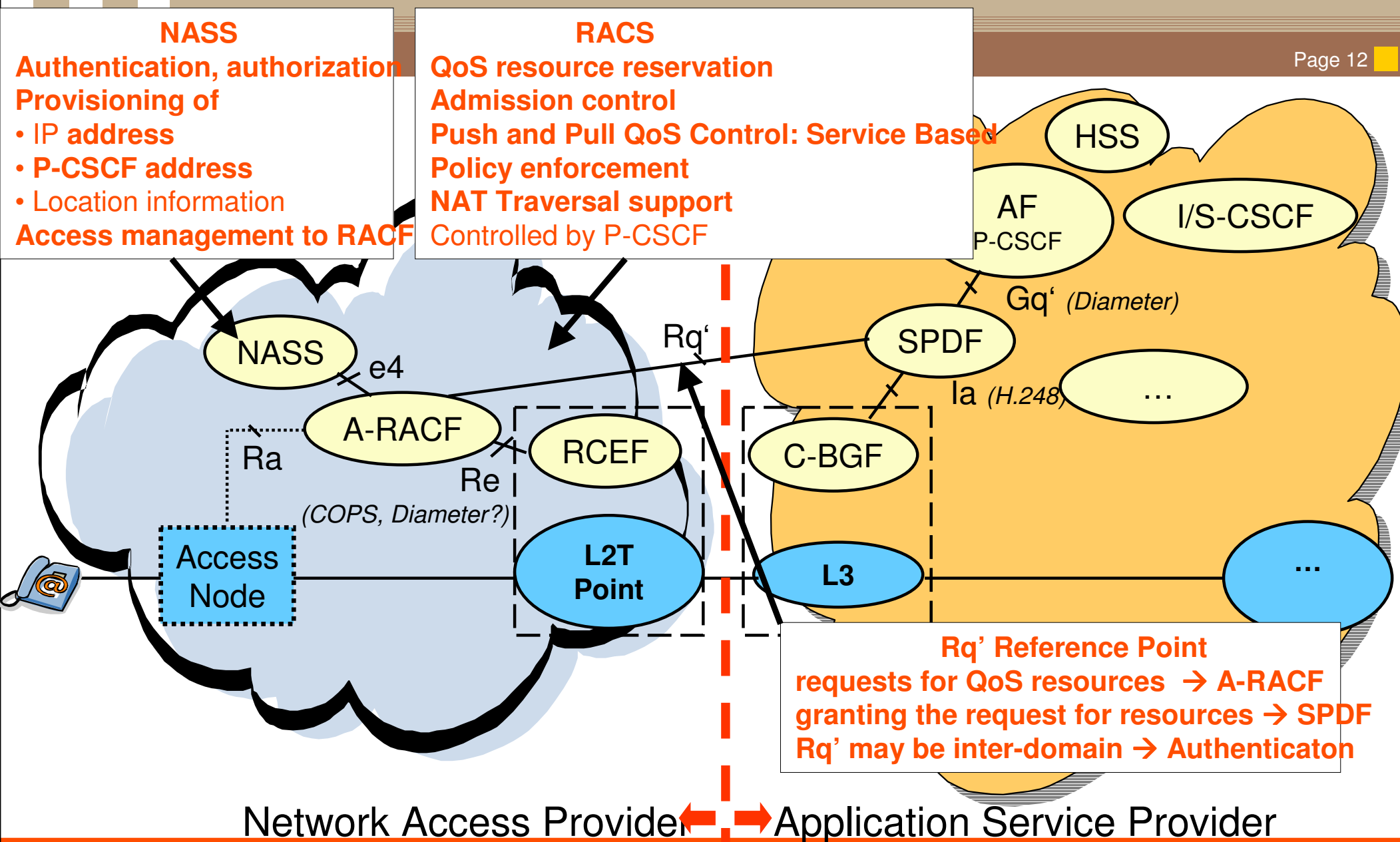
Complement the architecture with other subsystems

- Resource and Admission Control Subsystem (RACS)
- Network Attachment Subsystem (NASS)
- PSTN/ISDN Emulation Subsystem (PES)
- other Multimedia Subsystems (VoD streaming,..)

NGN Architecture Model



TISPAN RACS Architecture



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Mobility and use case scenarios

■ **Mobility Terms and Definitions**

- **Five Main Mobility Types**
- **Specific Mobility Terms**

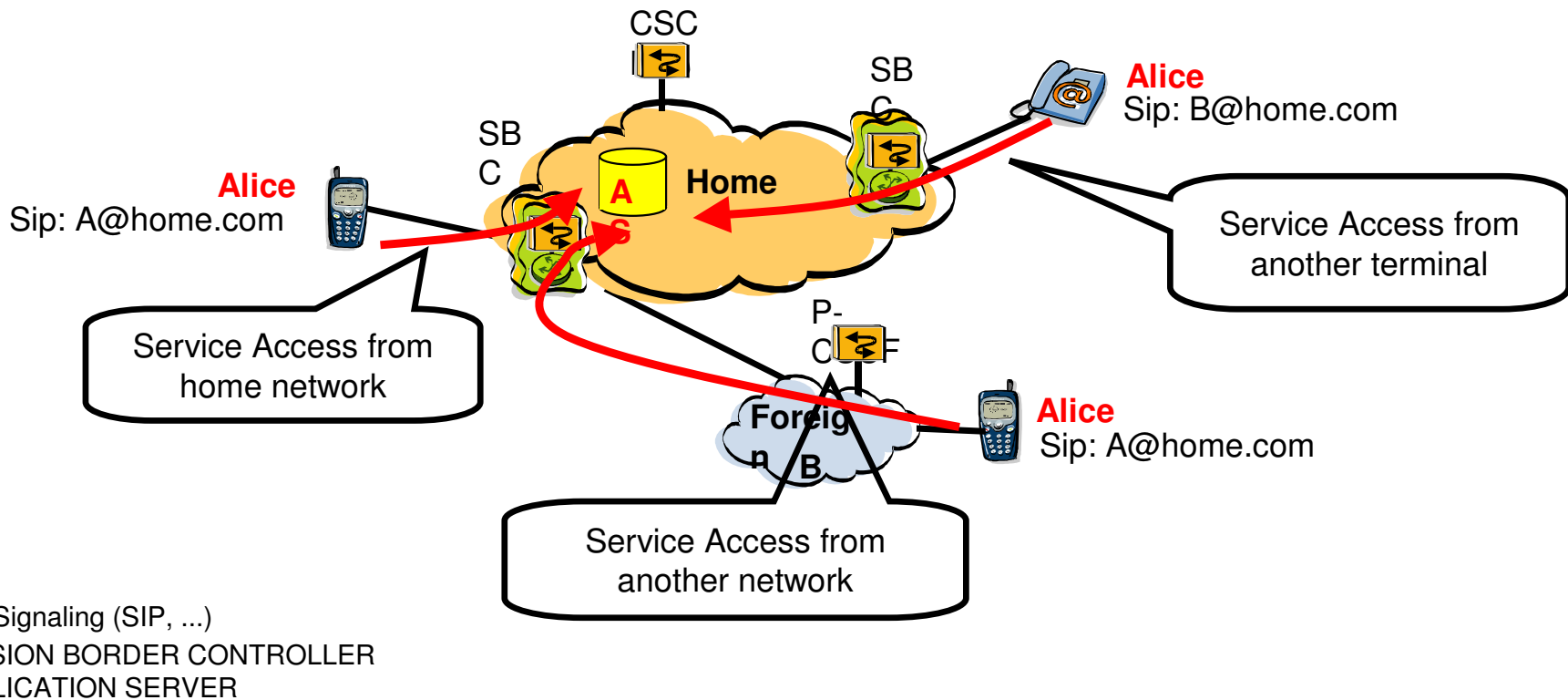
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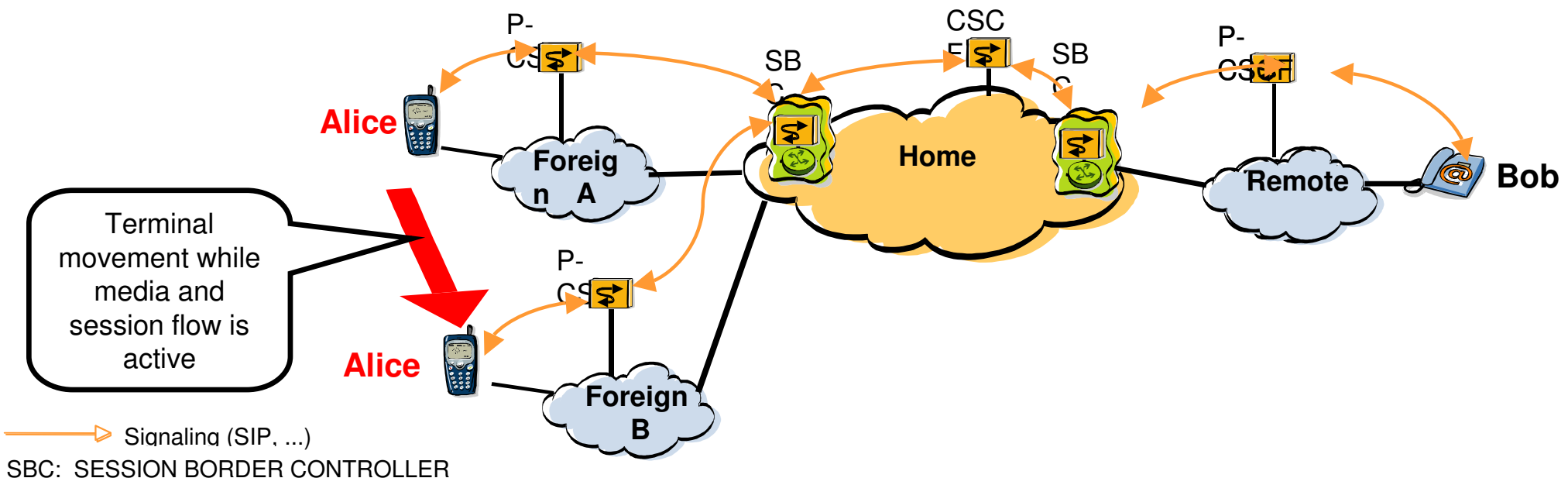
Service Mobility

*“Service Mobility refers to the ability of a user to **use** the particular (subscribed) **service irrespective of the location** of the user and the terminal that is used for that purpose.”*
(ITU-T, ETSI, 3GPP)



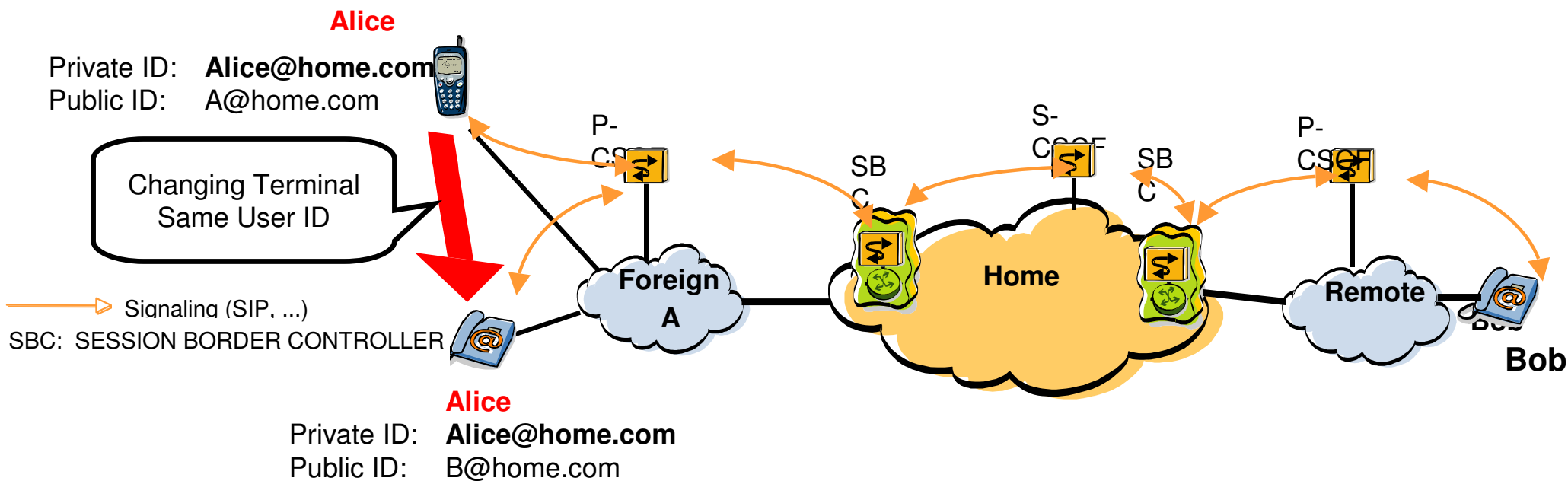
Terminal Mobility

*“Terminal mobility refers to the ability of a **terminal** to **access telecommunication services from different locations and while in motion**. Terminal mobility is also concerned with a mobile terminal that is changing its point of attachment to the network.” (ITU-T, ETSI, 3GPP)*



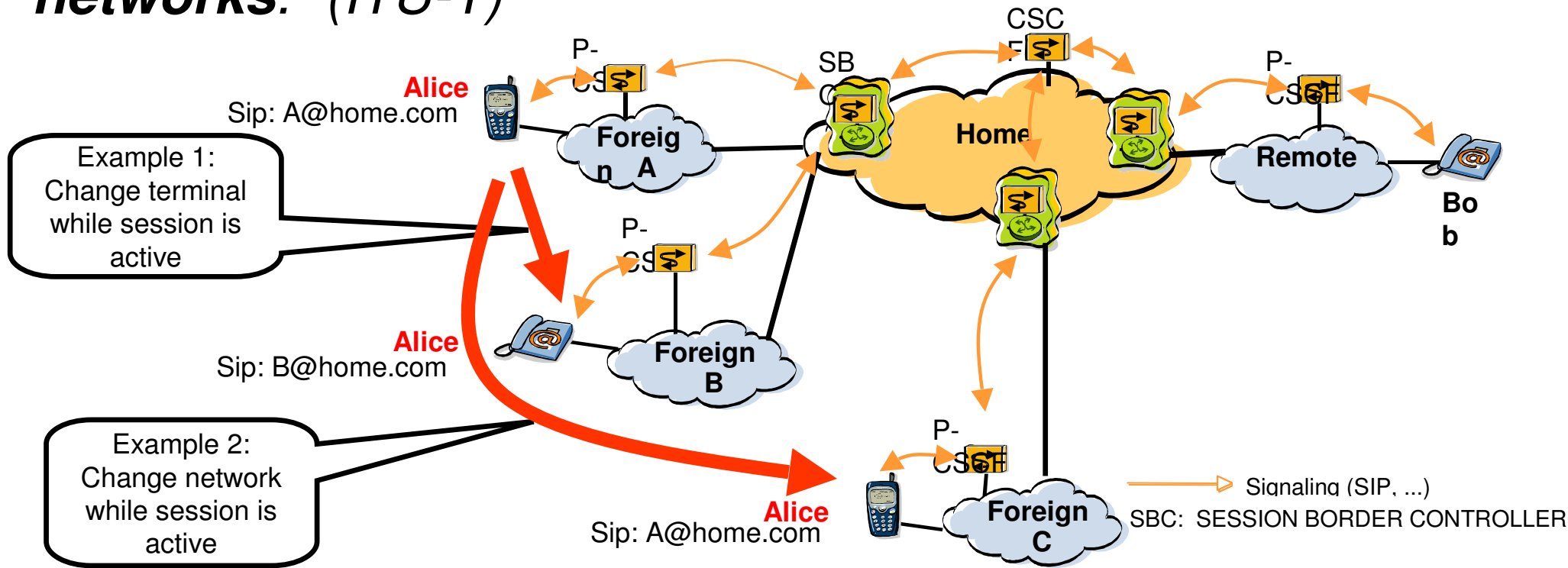
Personal Mobility

*“This is mobility for those scenarios where the **user changes the terminal** used for network access at different locations. The ability of a user to access telecommunication services at any terminal on the basis of a **personal identifier**.” (ETSI, ITU-T, 3GPP)*



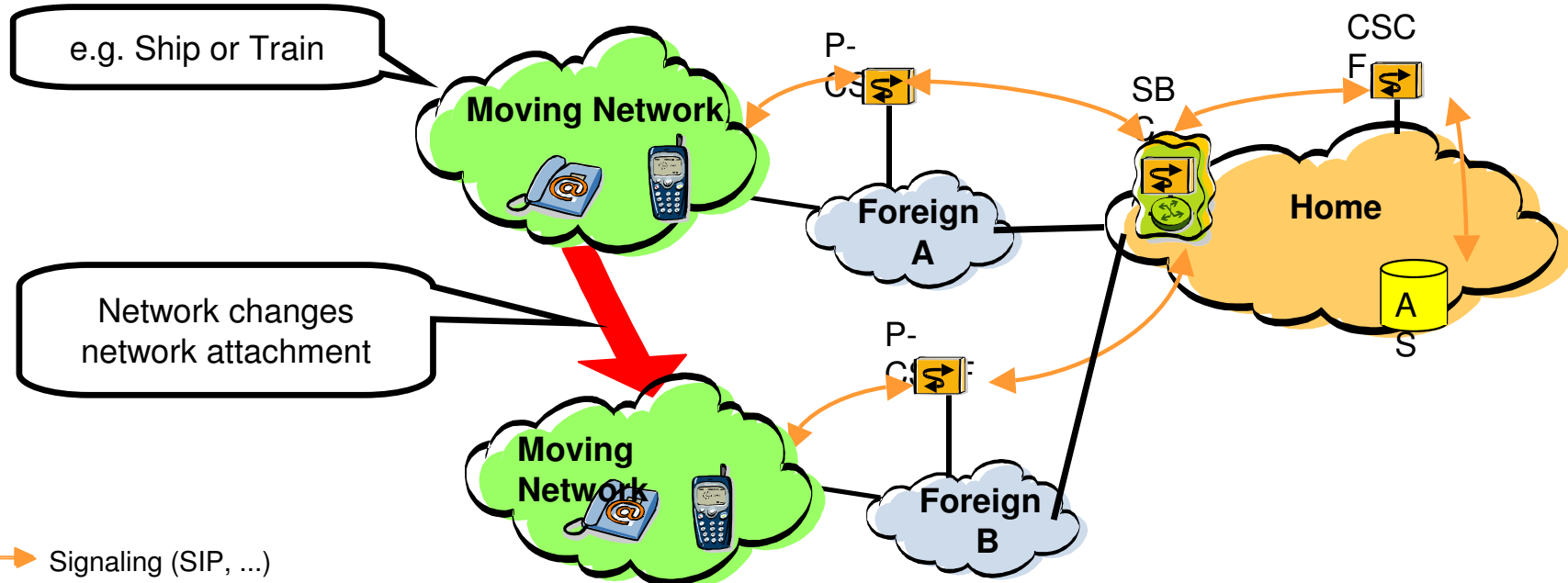
Session Mobility

*“Session mobility is the ability of the mobile user to maintain sessions while **changing** between **terminal devices** and **moving across** various **access and core networks**.” (ITU-T)*



Network Mobility

*“The ability of a **network**, where a set of **fixed or mobile nodes** are networked each other, to **change**, as a unit, its **point of attachment** to the corresponding network upon the network's movement itself.” (ITU-T)*



→ Signaling (SIP, ...)
SBC: SESSION BORDER CONTROLLER
AS: APPLICATION SERVER

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■ **Mobility Terms and Definitions**

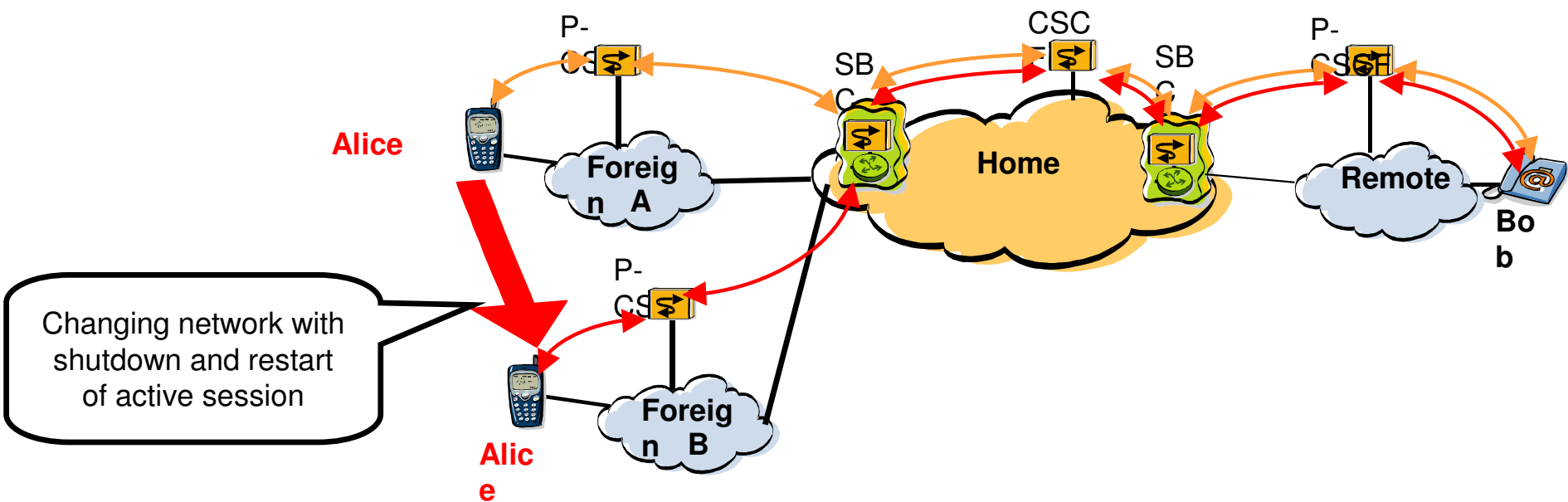
- **Five Main Mobility Types**
- **Specific Mobility Terms**

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Nomadism



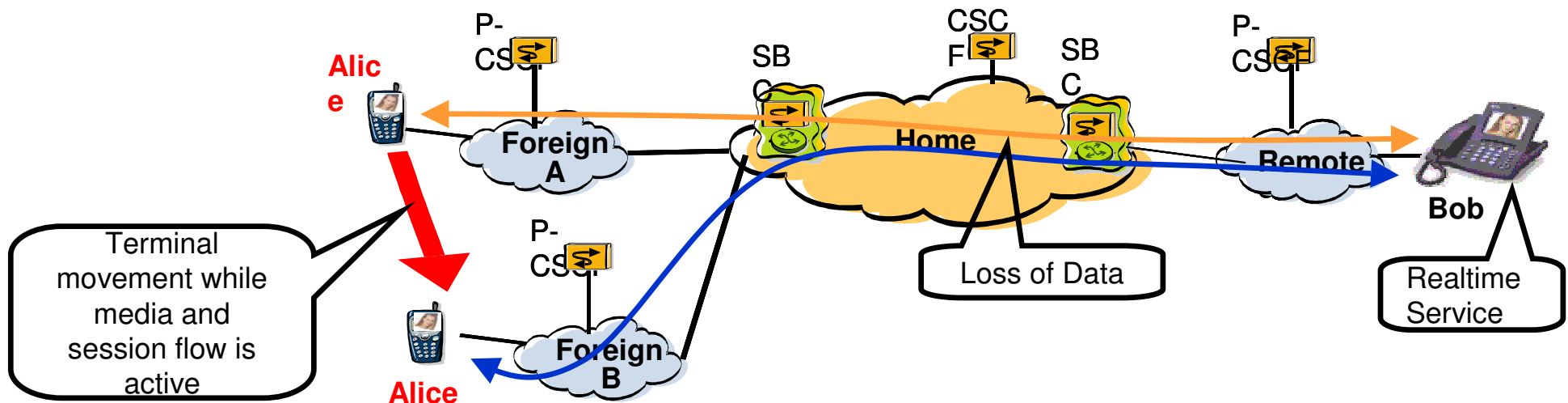
Changing network with shutdown and restart of active session

- ▶ Signaling (SIP, ...) Session 1
- ▶ Signaling (SIP, ...) Session 2

SBC: SESSION BORDER CONTROLLER

Continuous Mobility

Continuous Mobility	Loss of Data
Handover	Limited; Real-time services can still be continued
Seamless Handover	Minimal; Handover is not perceptible to user



Media Path 1
Media Path 2

SBC: SESSION BORDER CONTROLLER

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Fixed Mobile Convergence

Identification of four areas for Fixed Mobile Convergence

- Commercial convergence
- Device convergence
- Network convergence
- **Service convergence**

Commercial convergence

The marketing and administration personnel of both the fixed and mobile departments are pooled together.

Device convergence

One device for access to services via different network technologies:

- Multiple Physical Layer interfaces, e.g.,
 - CDMA2000, WCDMA, GSM, WLAN, WiMAX, mesh ad-hoc, fixed broadband xDSL, Cable DOCSIS, etc.
- Device performs functions that previously required several devices
 - voice calls, internet access, video, gaming, navigation, etc.

Network convergence

Migration of heterogeneous physical and logical network elements into one single (IP based) infrastructure:

- **Converged access aggregation network** of the wireline and wireless/mobile access technologies with control of QoS management, resource & mobility management (RMM), etc.
- **Sharing of resources**: AAAC, security, common OAM, OoS, mobility management
- Alignment of network **load and bandwidth management**
- Emphasis on operator's cost efficiency

Service convergence

Homogeneous delivery of service features independent of the access networks, network technologies and end user terminals

- Usability of services must be independent of the current access point and terminals
 - Service mobility: any service is accessible from any location, any access network (technology and operator) and any terminal
 - Multitude of services (person to person, person to content/service, content to person and service to service)
 - Enables the delivery of user-centric ubiquitous services
- Media handling, session control,...

FMC: Service Convergence

Service Requirements

- **Full mobility support** (service, session, terminal, personal and network mobility)
- **Single authentication and authorization** for all services and network technologies
- **Single and unique user identity** for all services, and all network technologies and terminals
- **Presence and preference** across service and network technology
- "Always best connected" (broker/location based services, location optimized mobility, ..)
- In General: Services shall be access network and -technology agnostic
- But: Service parameters may vary depending on access networks/ technologies/ terminals
 - Network based service adaptation at MRF ...
- **Network, terminal or AS based adaptation functions required**
 - Achieving interconnection of per se incompatible applications/services
- **Billing and accounting concepts for session mobility**

Challenges

- **FMC across multiple administrative domains/operators**
- **FMC scalability**

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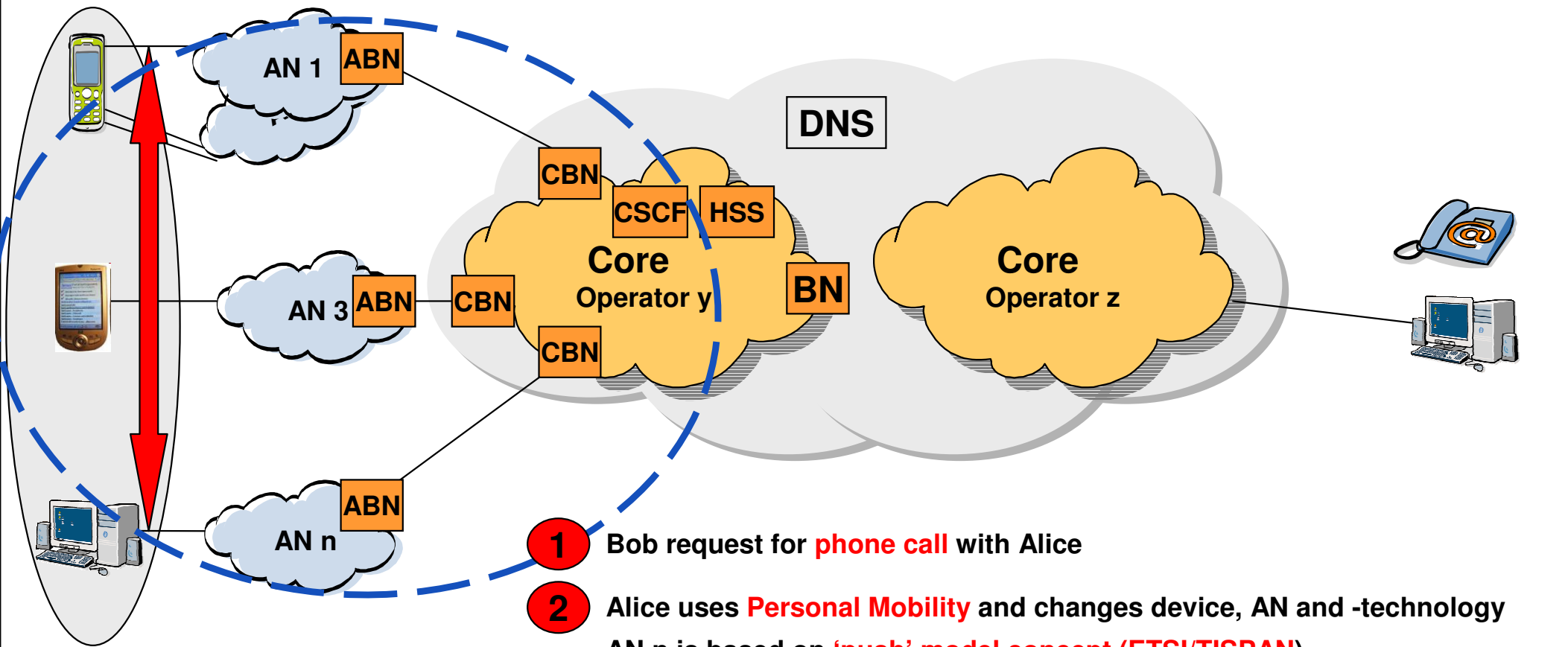
Conclusion

Personal Mobility

Single Operator, multiple AN, multiple Terminals

User Alice

User Bob

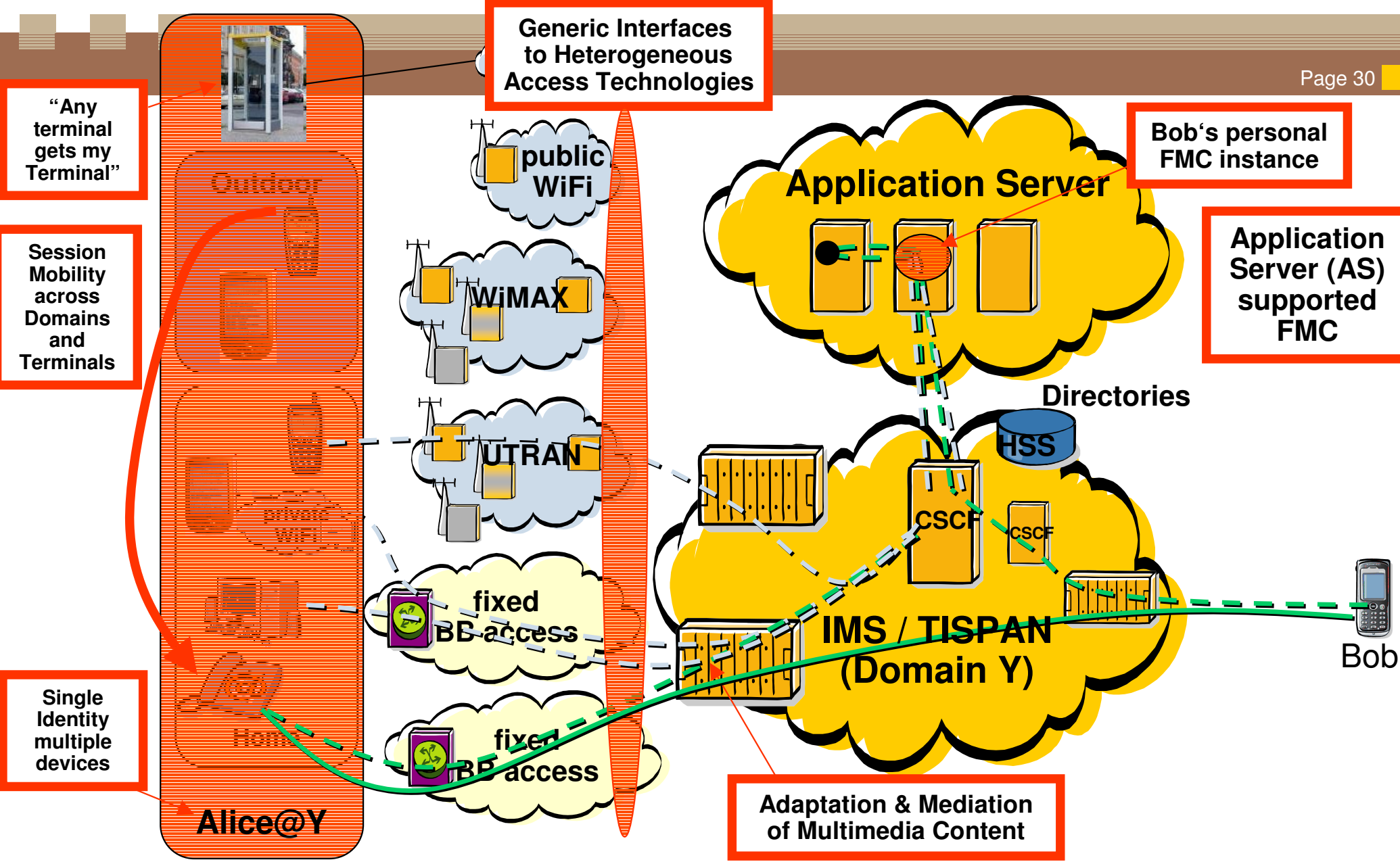


- 1 Bob request for **phone call** with Alice
- 2 Alice uses **Personal Mobility** and changes device, AN and -technology
AN n is based on **'push' model concept (ETSI/TISPAN)**
All services parameters are provided by the IMS core network

Requires SIP signaling, involving IMS core functions as CSCF, MRF

Unique identity:
Alice@y

FMC solution based on Application Server



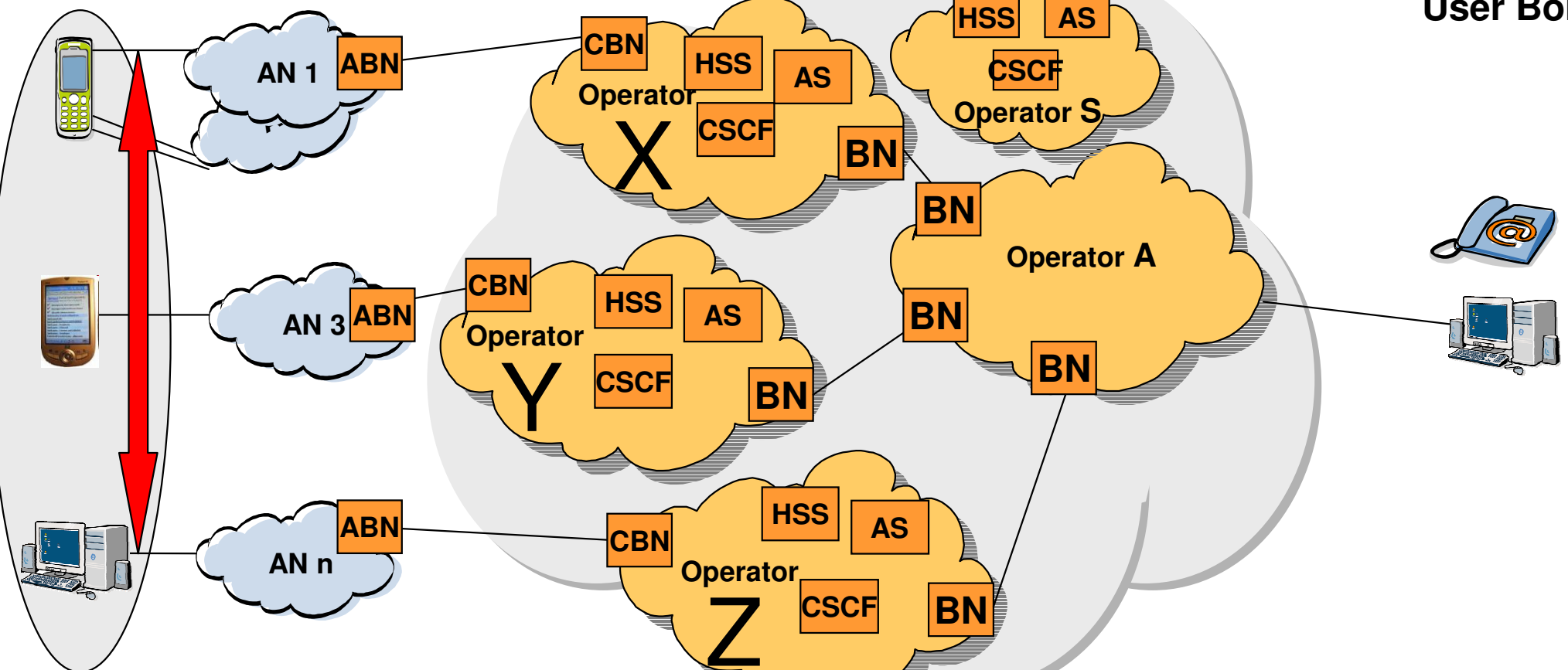
FMC Architecture based on IMS Core and Application Server

Fixed Mobile Convergence

Multi Operator, multiple AN, multiple Terminals

User Alice

User Bob



Unique identity?

Alice@<which domain?>

- Which is Alice's home S-CSCF?
- What about the HSS entries?
- Who provides the Application Services?
- Unique identity?
- What about common presence?

More “real-world” scenarios comprise:

■ **Multiple operators**

- for Access Networks
- for Application Service Providers
- ..

■ **FMC for users with service contracts to multiple providers**

- Mobility across the user’s contracts
- Single identity
- Single and homogeneous presence and preference
- Billing and accounting
- Authentication and authorization

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IMS/TISIPAN architecture is currently a good nucleus for

- End-to-end multimedia and QoS enabled conversational services
- Different mobility scenarios (service, terminal, personal, session)
 - Seamless session mobility is not solved, yet
- Heterogeneous access networks

Fixed Mobile Convergence in a multi operator scenario

- Rising a lot of questions and unsolved issues
- Requires further details studies



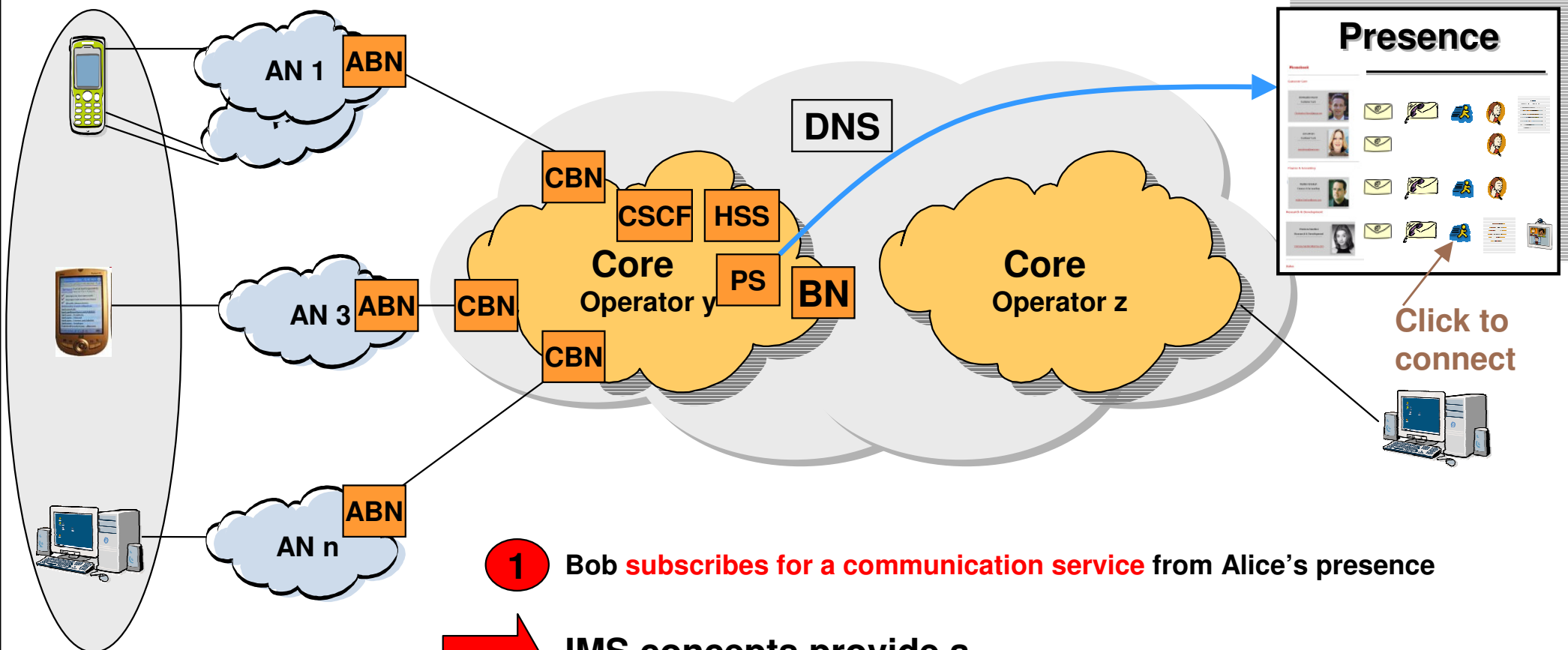
End of Presentation

Personal Mobility

Single Operator, multiple AN, multiple Terminals

User Alice

User Bob



1 Bob **subscribes for a communication service** from Alice's presence

IMS concepts provide a homogeneous service solution across all domains, terminals and application

Unique identity:
Alice@y