



3GPP Long-Term Evolution / System Architecture Evolution Overview

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Outline

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3G-LTE Introduction

- Motivation
- Workplan
- Requirements

LTE air-interface

LTE Architecture

SAE Architecture

3GPP Evolution

- 2G: Started years ago with GSM: Mainly voice
- 2.5G: Adding Packet Services: GPRS, EDGE
- 3G: Adding 3G Air Interface: UMTS
- 3G Architecture:
 - Support of 2G/2.5G and 3G Access
 - Handover between GSM and UMTS technologies
- 3G Extensions:
 - HSDPA/HSUPA
 - IP Multi Media Subsystem (IMS)
 - Inter-working with WLAN (I-WLAN)
- Beyond 3G:
 - Long Term Evolution (LTE)
 - System Architecture Evolution (SAE)
 - Adding Mobility towards I-WLAN and non-3GPP air interfaces

Motivation for LTE

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- **Need for PS optimised system**
 - Evolve UMTS towards packet only system
- **Need for higher data rates**
 - Can be achieved with HSDPA/HSUPA
 - and/or new air interface defined by 3GPP LTE
- **Need for high quality of services**
 - Use of licensed frequencies to guarantee quality of services
 - Always-on experience (reduce control plane latency significantly)
 - Reduce round trip delay (→ 3GPP LTE)
- **Need for cheaper infrastructure**
 - Simplify architecture, reduce number of network elements
 - Most data users are less mobile

LTE history - Workplan

Kick-off in RAN LTE workshop: Toronto, Nov. 2004

Study Item: TR feasibility on system level (Dec 2004 – June 2006)

- TR 25.913: Requirements for E-UTRAN
- TR 25.813: EUTRA and EUTRAN radio interface protocol aspects
- TR 25.814: Physical layer aspects for E-UTRA
- TR 25.912: Feasibility Study for Evolved UTRA and UTRAN

Detailed standard work: - June 2007

First products deployed ... 2010

RAN-LTE concept: Requirements

3GPP TR 25.913

■ Service related requirements:

- support of available and future advanced services VoIP
- higher peak data rates (e.g. 100 Mbps DL, 50 Mbps UL)
- U-Plane /C-Plane latency: transit time (<10ms); setup times (<100ms)

■ Radio related requirements:

- improved "cell edge rates" and spectral efficiency (e.g. 2-4 x Rel6)
- improved inner cell average data throughputs (MIMO needed)
- Scalable bandwidth - 1.25, 1.6, 2.5, 5, 10, 15, 20 MHz

■ Cost related requirements: reduced CAPEX and OPEX imply

- less complexity in RAN (architecture, signaling procedures/protocols)
- economic usage of backhaul capacity; simplified and unified transport (IP)

■ Compatibility Requirements:

- interworking with legacy 3G and cost effective migration

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LTE air-interface

- Modulation / Multiple Access
- Multiple Antenna Schemes
- Scheduling

LTE Architecture

SAE Architecture

3GPP LTE PHY

Modulation / Multiple Access

■ Downlink: OFDM / OFDMA

- Allows simple receivers in the terminal in case of large bandwidth
- #subcarriers scales with bandwidth (76 ... 1201)
- frequency selective scheduling in DL (i.e. OFDMA)
- Adaptive modulation and coding (up to 64-QAM)

■ Uplink: SC-FDMA (Single Carrier - Frequency Division Multiple Access)

- A FFT-based transmission scheme like OFDM
- But with better PAPR (Peak-to-Average Power Ratio)
- The total bandwidth is divided into a small number of frequency blocks to be assigned to the UEs (e.g., 15 blocks for a 5 MHz bandwidth)
- With Guard Interval (Cyclic Prefix) for easy Frequency Domain Equalisation (FDE) at receiver

3GPP LTE PHY

- TTI length: 1 ms, comprising 2 subframes; concatenation possible
- DL parameters from 25.814 (Aug. 06)

Table 7.1.1-1 - Parameters for downlink transmission scheme

Transmission BW	1.25 MHz	2.5 MHz	5 MHz	10 MHz	15 MHz	20 MHz	
Sub-frame duration	0.5 ms						
Sub-carrier spacing	15 kHz						
Sampling frequency	1.92 MHz (1/2 × 3.84 MHz)	3.84 MHz	7.68 MHz (2 × 3.84 MHz)	15.36 MHz (4 × 3.84 MHz)	23.04 MHz (6 × 3.84 MHz)	30.72 MHz (8 × 3.84 MHz)	
FFT size	128	256	512	1024	1536	2048	
Number of occupied sub-carriers†, ††	76	151	301	601	901	1201	
Number of OFDM symbols per sub frame (Short/Long CP)	7/6						
CP length (μs/samples)	Short	$(4.69/9) \times 6,$ $(5.21/10) \times 1^*$	$(4.69/18) \times 6,$ $(5.21/20) \times 1$	$(4.69/36) \times 6,$ $(5.21/40) \times 1$	$(4.69/72) \times 6,$ $(5.21/80) \times 1$	$(4.69/108) \times 6,$ $(5.21/120) \times 1$	$(4.69/144) \times 6,$ $(5.21/160) \times 1$
	Long	(16.67/32)	(16.67/64)	(16.67/128)	(16.67/256)	(16.67/384)	(16.67/512)

†Includes DC sub-carrier which contains no data

3GPP LTE PHY – Multiple Antenna Schemes

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Well-integrated part in LTE from the beginning

- Minimum antennas requirement: 2 at eNodeB, 2 Rx at UE

Beamforming

- Improves throughput at cell edge

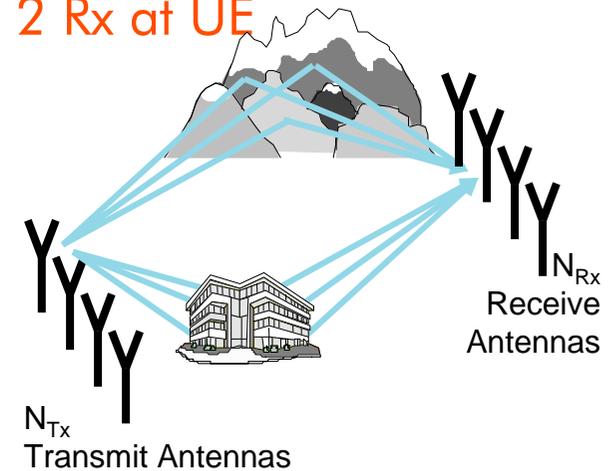
Spatial Multiplexing → MIMO

- Needs good channel conditions
 - high SNR to enable good channel estimation
 - rich scattering environment, high spatial diversity, but NLOS !

- Improves throughput in cell center

Multi-Antenna Diversity

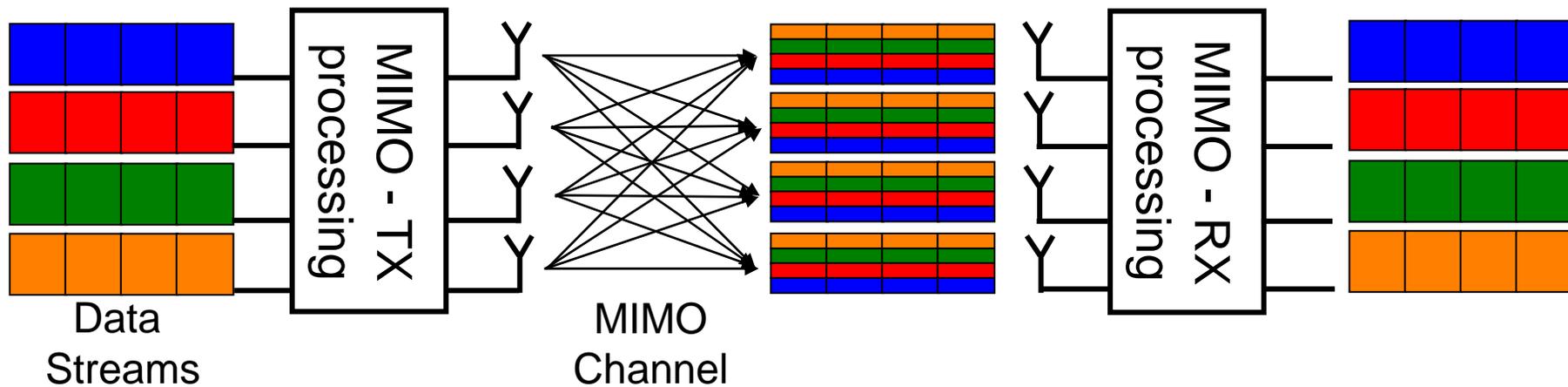
- Fall back solution if channel conditions don't allow MIMO



3GPP LTE PHY - MIMO Basics

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- Transmission of several independent data streams in parallel over uncorrelated antennas (i.e. separated by $\geq 10 \lambda$)
⇒ increased data rate
- The radio channel consists of $N_{Tx} \times N_{Rx}$ (ideally uncorrelated) paths
- Theoretical maximum rate increase factor = $\text{Min}(N_{Tx}, N_{Rx})$
(in a rich scattering environment; no gain in a line-of-sight environment)



- multiple codewords (MCW): each stream / antenna has its own FEC coding
→ "Per Antenna" (PAXx) schemes

3GPP LTE PHY - Scheduling

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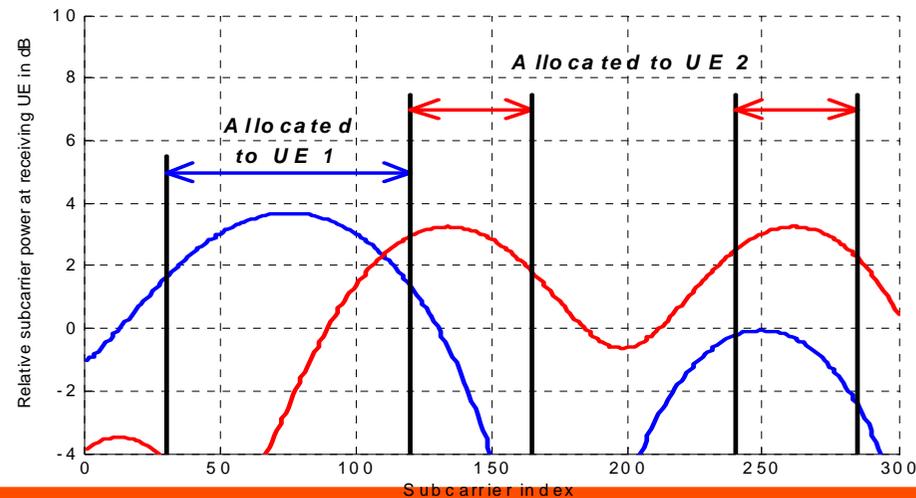
- Resource Block Size: 12 subcarriers \rightarrow 100 RB in 20 MHz

Frequency diverse scheduling

- UEs are allocated to distributed resource blocks (combs)

Frequency selective scheduling - user specific

- Each UE is allocated its individual best part of the spectrum
- Best use of the spectrum \Rightarrow OFDM exploits channel capacity
- Sufficient feedback information on channel conditions from UE required



3GPP LTE PHY - Feedback Channel Concept

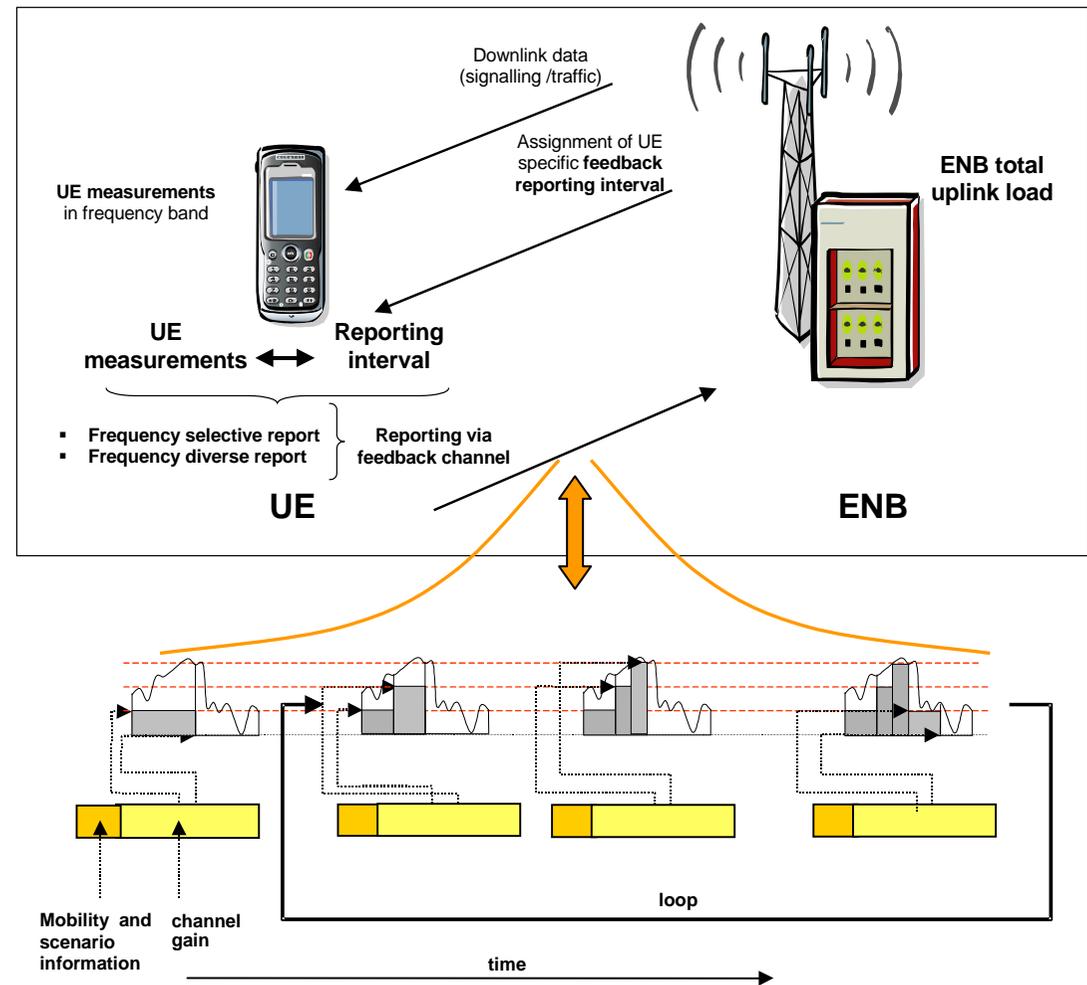
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UE: Reports the finest possible granularity

- **The reporting scheme and granularity depend on the radio channel quality variation!**

ENB: Receives mobility and quality information

- **Incremental feedback information forms a rough picture of the radio channel with the first report(s). The granularity gets finer and finer with each report.**



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LTE air-interface

LTE Architecture

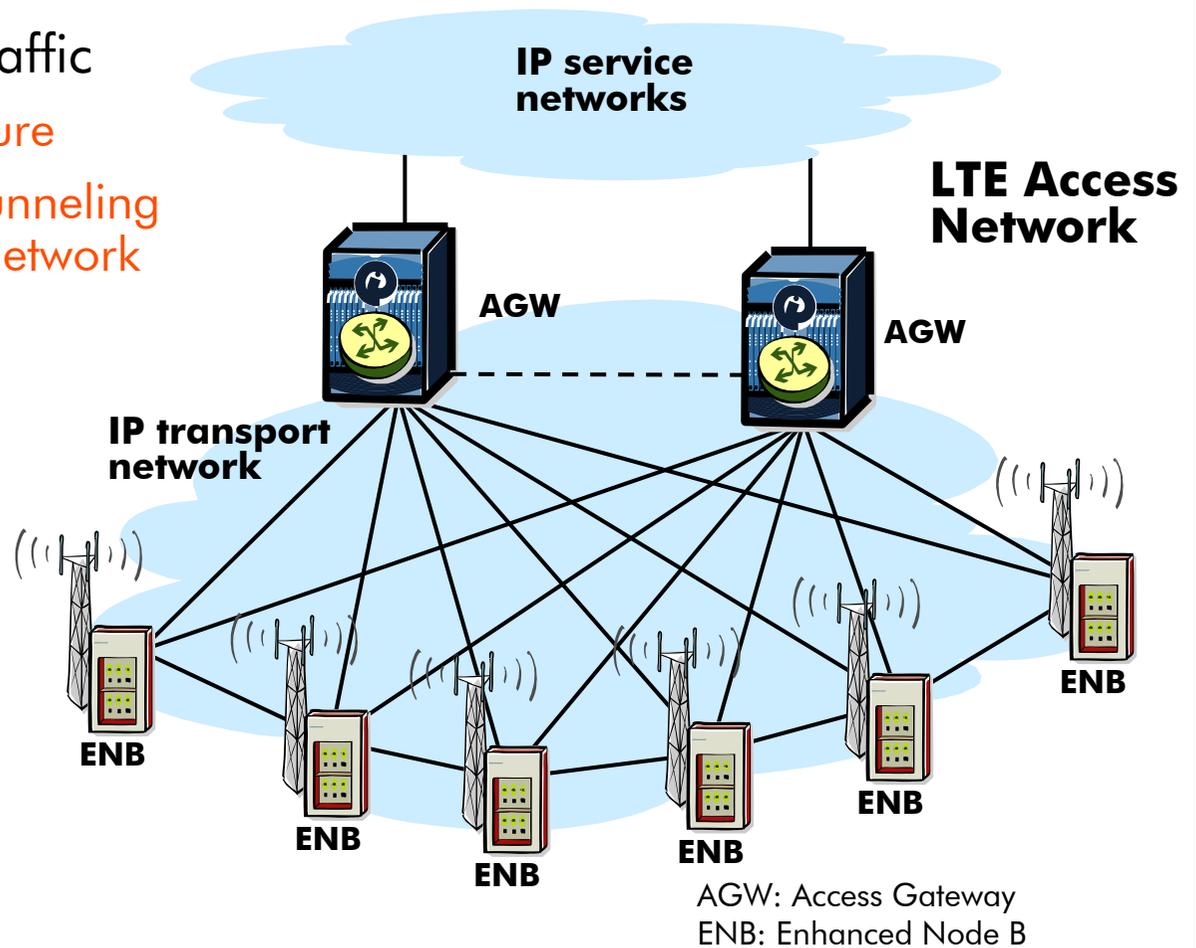
- Node Architecture
- User plane
- Control plane

SAE Architecture

Network Architecture for LTE

Architecture for User Plane Traffic

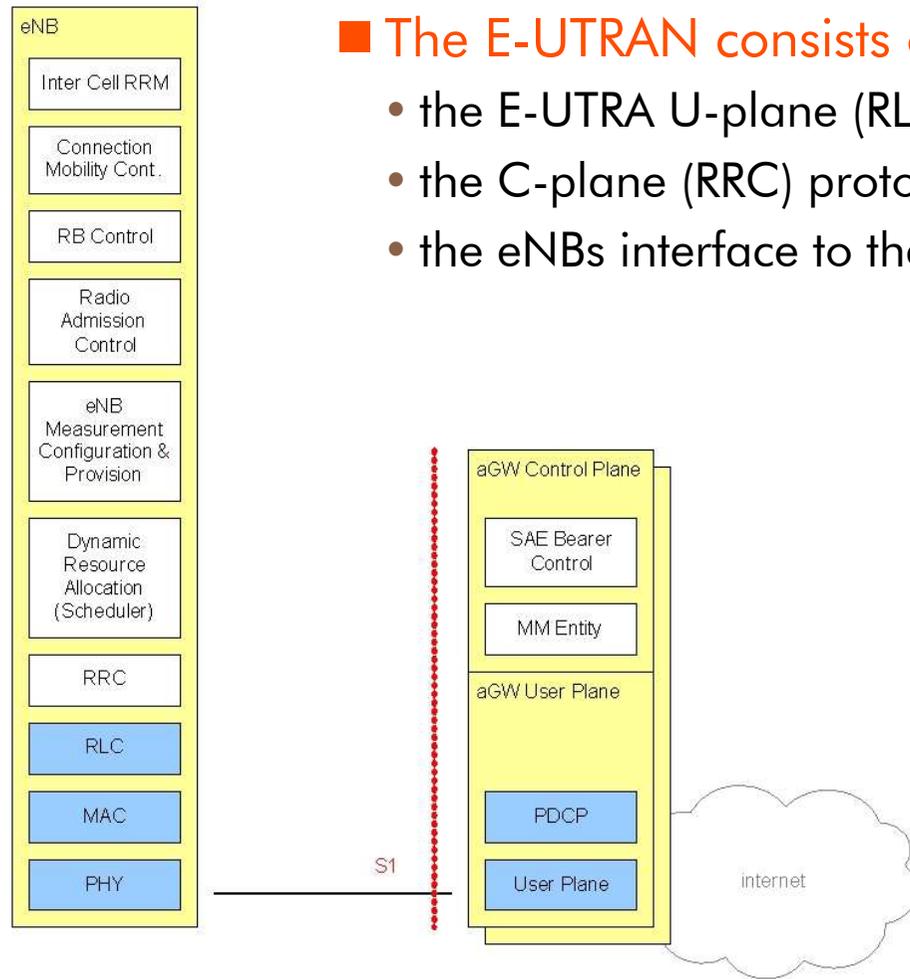
- Cost efficient 2 node architecture
- Fully meshed approach with tunneling mechanism over IP transport network
 - Iu Flex approach
- Access Gateway (AGW)
- Enhanced Node B (ENB)



E-UTRAN Architecture

[25.912]

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■ The E-UTRAN consists of eNBs, providing

- the E-UTRA U-plane (RLC/MAC/PHY) and
- the C-plane (RRC) protocol terminations towards the UE.
- the eNBs interface to the aGW via the S1

■ eNodeB

- All Radio-related issues
- Decentralized mobility management
- MAC and RRM
- Simplified RRC

■ aGW

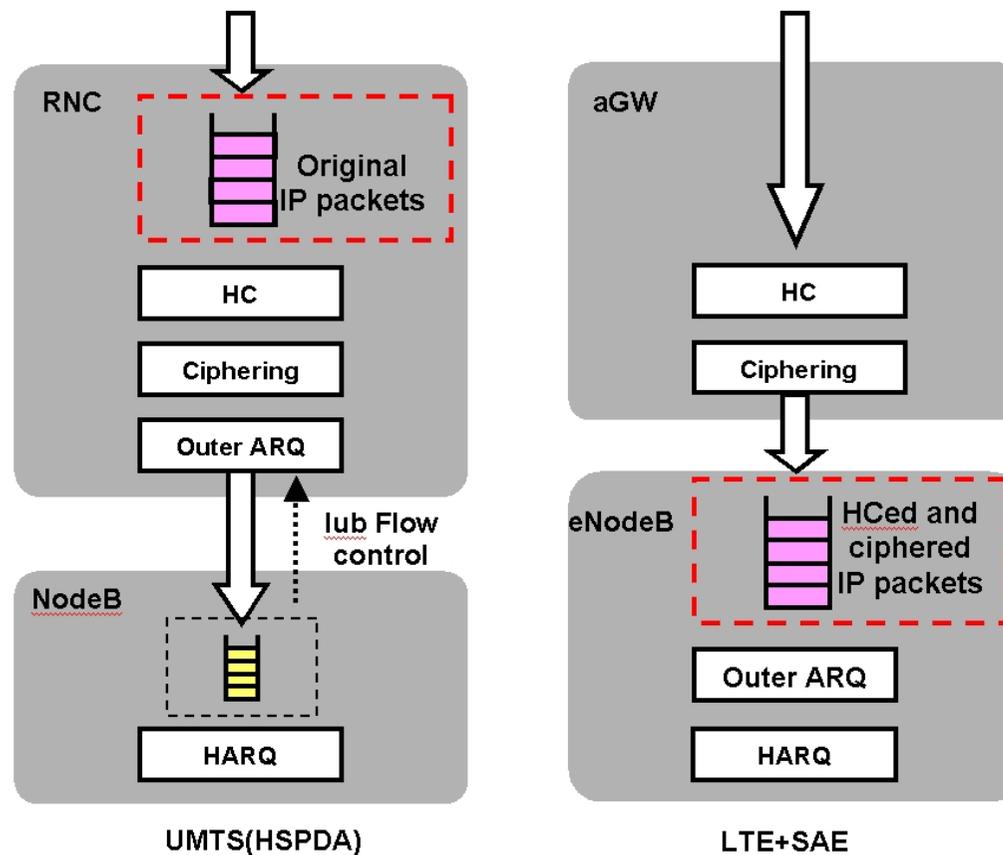
- Paging origination
- LTE_IDLE mode management
- Ciphering of the user plane
- Header Compression (ROHC)

E-UTRAN Architecture: U-plane

[R3.018]

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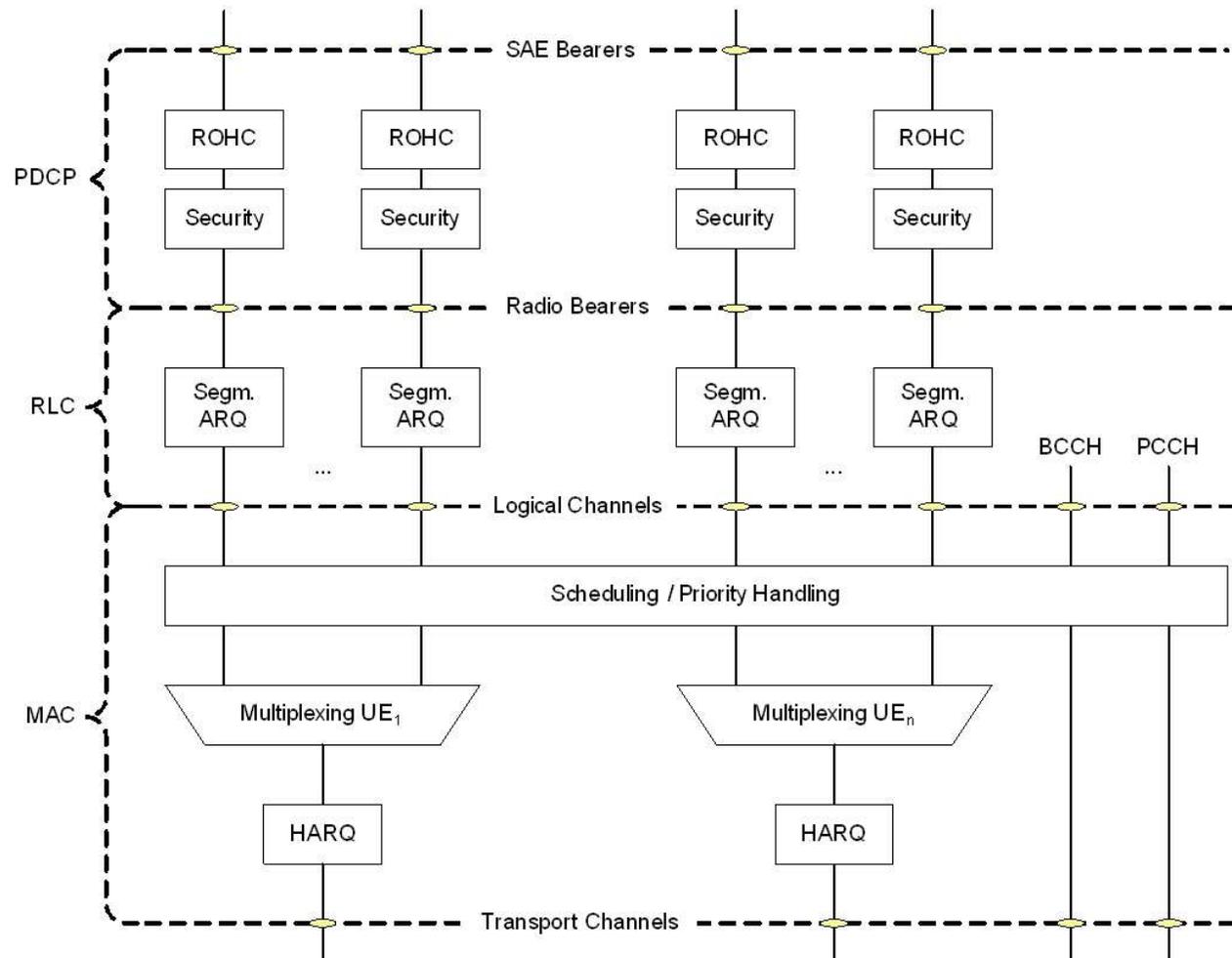
Differences between UMTS (HSDPA) and LTE/SAE



Layer 2 Structure (eNB and aGW)

[25.912]

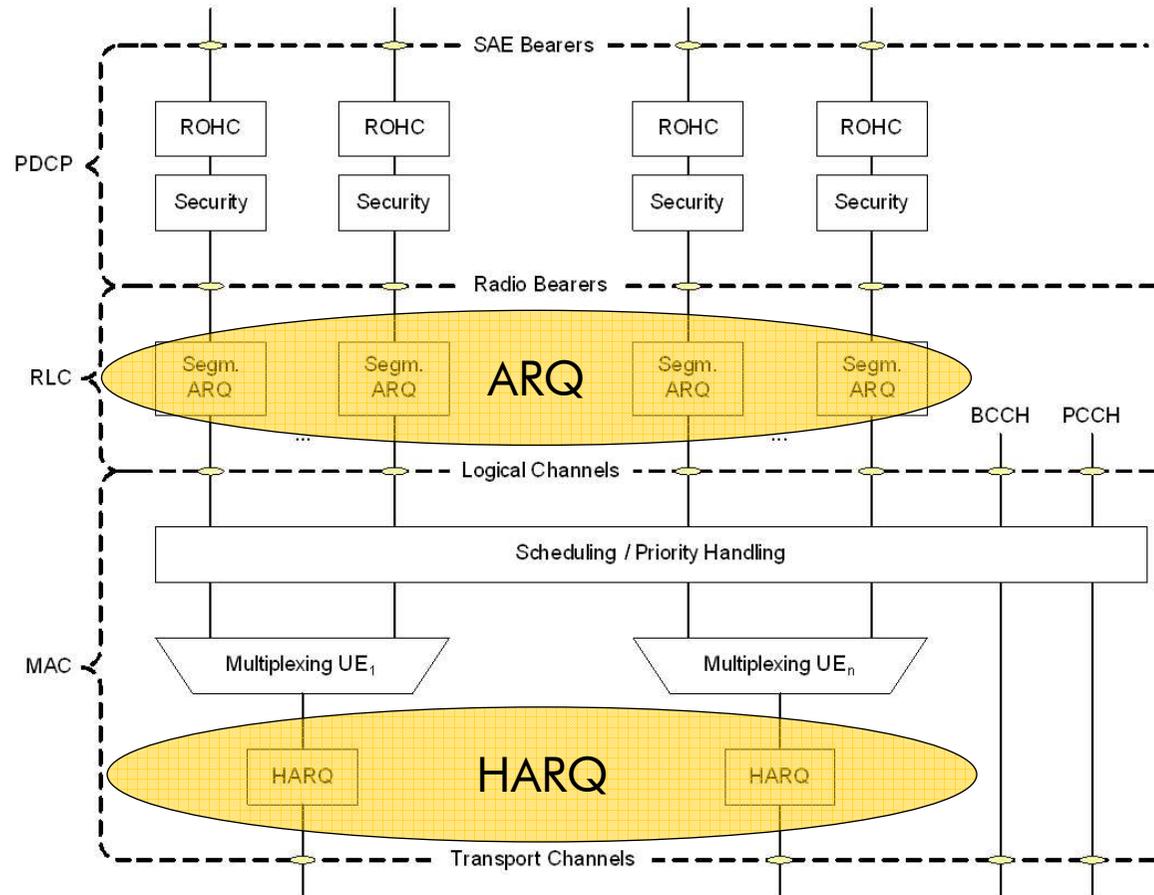
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ARQ and HARQ

[25.813]

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■ The ARQ functionality provides error correction by retransmissions in acknowledged mode at Layer 2.

■ The HARQ functionality ensures delivery between peer entities at Layer 1.

ARQ and HARQ

[25.813]

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HARQ characteristics

- N-process Stop-And-Wait HARQ is used
- The HARQ is based on ACK/NACKs
- In the downlink asynchronous retransmissions with adaptive transmission parameters are supported
- In the uplink HARQ is based on synchronous retransmissions

ARQ characteristics

- The ARQ retransmits RLC SDUs (IP packets)
- ARQ retransmissions are based on HARQ/ARQ interactions

HARQ/ARQ interactions

- ARQ uses knowledge obtained from the HARQ about the transmission/reception status of a Transport Block

E-UTRAN C-Plane: Distributed RRM

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- Radio Bearer Control (RBC)
- Radio Admission Control (RAC)
- Connection Mobility Control (CMC)
- Dynamic Resource Allocation (scheduling) (DRA)
- Radio Configuration (RC)

References for Distributed RRM

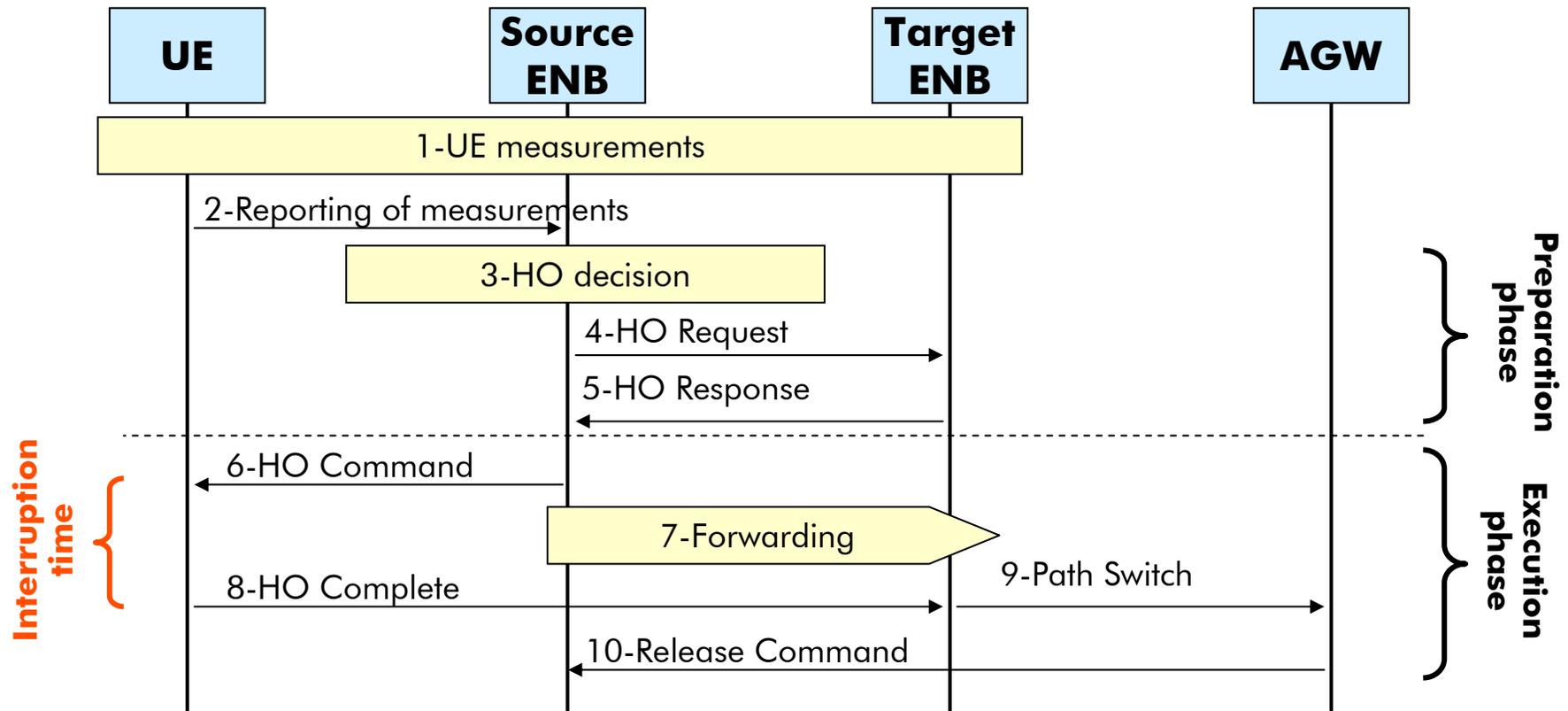
- R2-052905 RRM for Architecture Option C in the Control Plane and Option A in the User Plane
- R3-051248 Definition of Multi- and Intra-cell RRM
- R3-060029 Handling of RRM in a Decentralized RAN Architecture

E-UTRAN C-Plane: Intra-LTE Handover

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- Network controlled handover: decision taken by Source ENB
- Preparation phase
 - preparation of Target eNodeB by context transfer prior to HO command
 - Break before make approach
 - core network not involved during preparation phase
- Temporary forwarding of UP data from Source ENB to Target ENB
- Path switching at AGW
 - after establishment of new connection between UE and Target ENB
 - no temporary buffering at AGW
- Performance
 - short interruption time in the range of 30 ms
 - same handover procedure applicable for real-time (delay sensitive) and non real-time (non delay sensitive) services
 - suitable for lossless and seamless handovers

E-UTRAN C-Plane: Intra-LTE Handover



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- Objectives
- Node Architecture

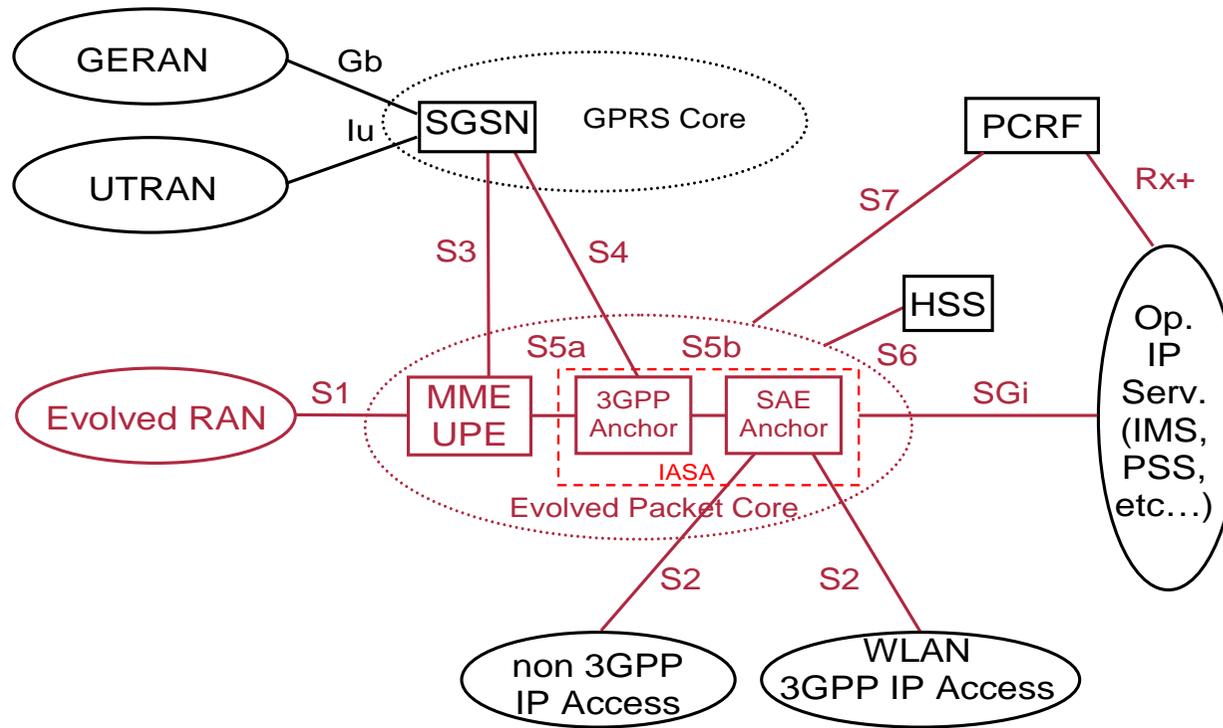
System Architecture Evolution

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Objectives

- **New core network architecture to support the high-throughput / low-latency LTE access system**
 - Simplified network architecture
- **All IP network**
 - All services are via PS domain only, No CS domain
- **Support mobility between multiple heterogeneous access system**
 - 2G/3G, LTE, non 3GPP access systems (e.g. WLAN, WiMAX)
 - Inter-3GPP handover (GPRS <> E-UTRAN): Using GTP-C based interface for exchange of Radio info/context to prepare handover
 - Inter 3GPP non-3GPP mobility: Evaluation of host based (MIPv4, MIPv6, DSMIPv6) and network based (NetLMM, PMIPv4, PMIPv6) protocols

SAE Architecture: Baseline

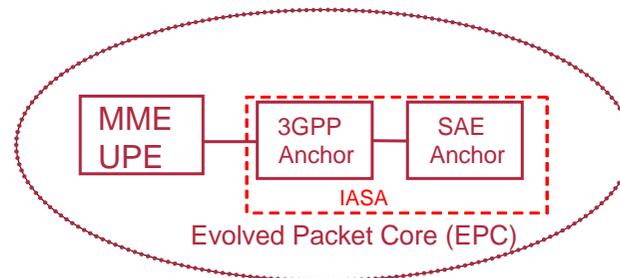


* Color coding: red indicates new functional element / interface

Figure 4.2-1: Logical high level architecture for the evolved system [3GPP TR 23.882]

SAE Architecture: Functions per Element

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■ MME (Mobility Management Entity):

- Manages and stores the UE control plane context, generates temporary Id, UE authentication, authorisation of TA/PLMN, mobility management

■ UPE (User Plane Entity):

- Manages and stores UE context, DL UP termination in LTE_IDLE, ciphering, mobility anchor, packet routing and forwarding, initiation of paging

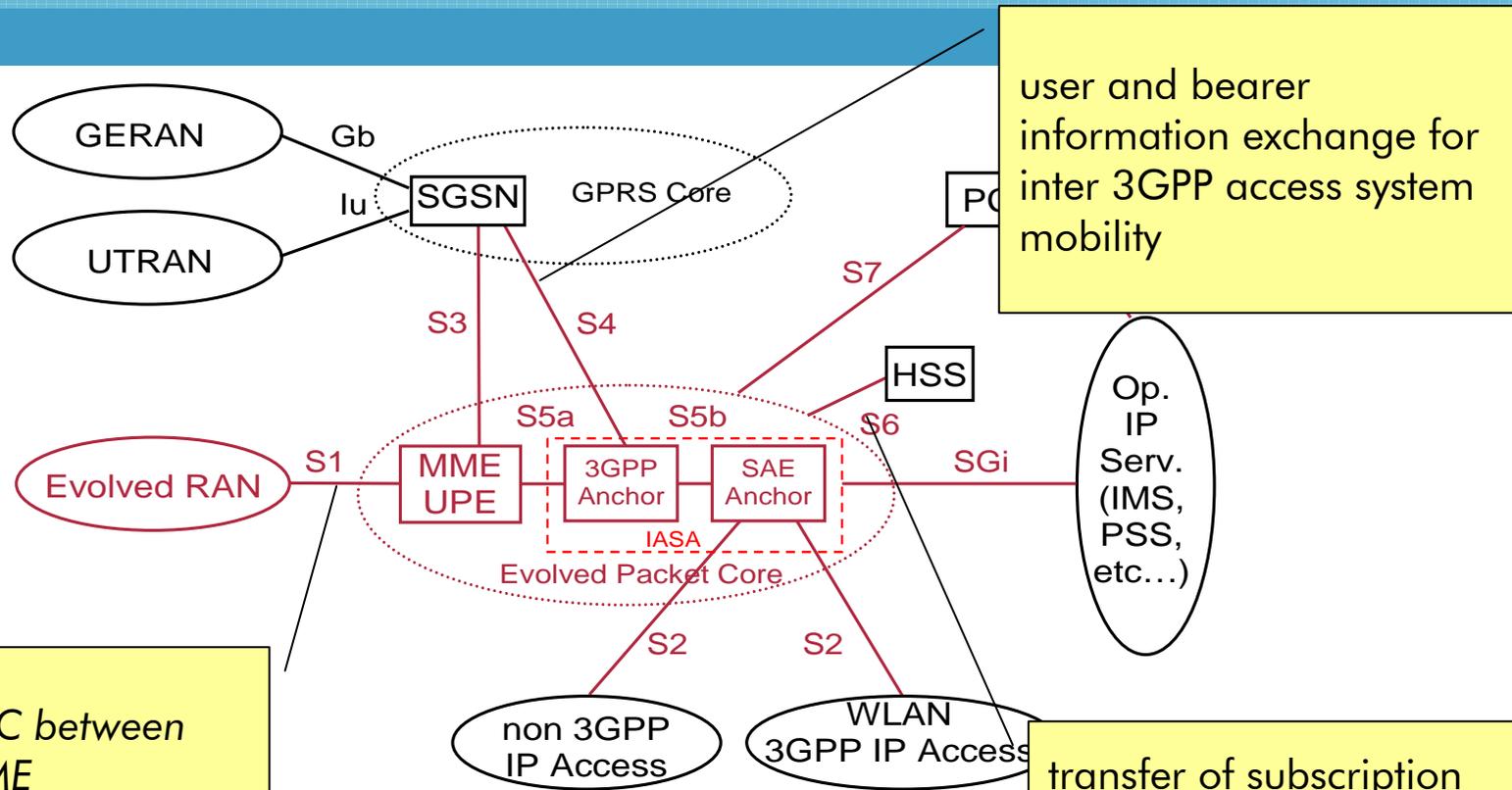
■ 3GPP anchor:

- Mobility anchor between 2G/3G and LTE

■ SAE anchor:

- Mobility anchor between 3GPP and non 3GPP (I-WLAN, etc)

SAE Architecture: Interfaces

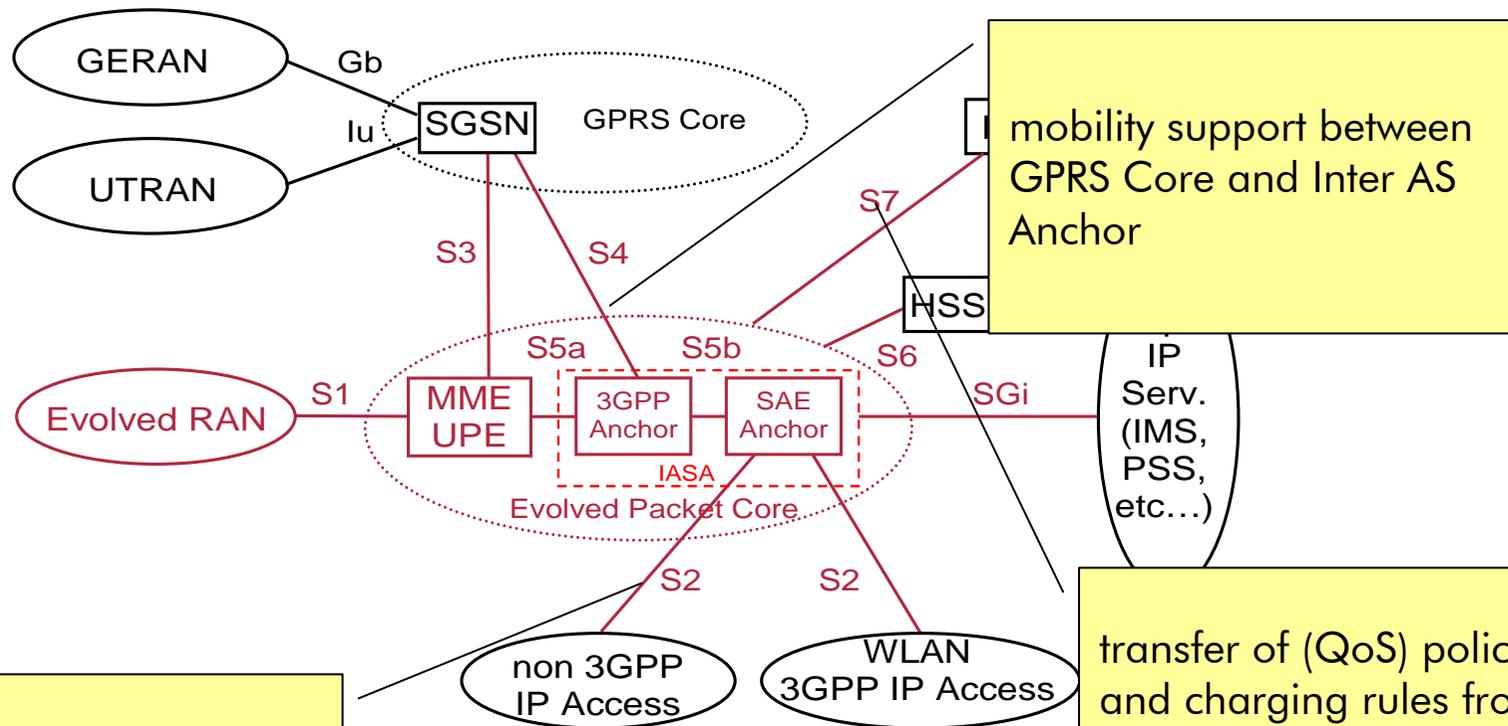


C-Plane: S1-C between eNB and MME
 U-Plane: S1-U between eNB and UPE

indicates new functional element / interface
 2-1: Logical high level architecture for the evolved system [3]

transfer of subscription and authentication data for user access to the evolved system (AAA interface).

SAE Architecture: Interfaces



mobility support between WLAN 3GPP IP access or non 3GPP IP access and Inter AS Anchor

...es new functional element / interface
...logical high level architecture for the evolved system [3GPP]

transfer of (QoS) policy and charging rules from PCRF (Policy and Charging Rule Function)



Thank You

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